

**Chesterfield Select Board Meeting Agenda (2)-Revised 6/30/23**  
**Monday, July 3, 2023, at 3:00 PM**  
**Town Offices – 422 Main Road, Chesterfield, MA**

**PUBLIC ACCESS via Zoom through this link:**

Join Zoom Meeting:

<https://zoom.us/j/9908786362?pwd=ZmJwY0NERXZOblkWFBiRHFhVUNwZz09>

**Or call (929) 205 6099 to participate by phone with Meeting Code 990 878 6362**

**Time Slots:**

NONE

**Approve Minutes:**

Minutes of Regular Select Board meetings of 6/6/23 and 6/20/23 and the Public Hearing with Hilltown Community Development Corporation (HCDC) on 6/26/23

**Approve Warrant:**

Review and sign warrants: W24-01, W23-27, WP23-27, WPD23-27, and WBB23-27

**Requests for Additions to Agenda:**

**Reports:**

1. Edwards Museum (Roger) Change Order
2. Fourth of July Car Show (Don)
3. Hazard Mitigation Plan Meeting (Trish)
4. Any other reports
5. Town Administrator Report (Brenda)
  - Police Department Floor Updates
  - Audit
  - Tennis Court Proposal for Total Replacement
  - Back-up of Server
  - Fire Chief Truck
  - Light at Town Hall

**Any other item not anticipated**

**Action Items:**

FY24 Appointments

Therese Brigley-use of Russell Park for Fall Festival-response received

**General Discussion Period**

**Correspondence and possible action:**

Email from Town Attorney re: Request for Extension of Bylaw Review

**Agenda Items for Possible Discussion if Time Permits (BOLD items progress forward started):**

1. **Review Personnel Policy appendices, possible approval**
2. **Finish amendment re: Wage and Compensation in new Personnel Policy**
3. **Tennis Court- possible grant funding, COA involvement, still working on it, have sent photos to four companies**
4. **6 North Road – Discuss disposition of existing house and barn-WOLA-need to wrap this up**
5. Create Town Policy for Code of Conduct
6. Update on MSDS requirements for Fire & Police Departments
7. **WCPO - future use of building**
8. Google Drive
9. Policy for use of Town Buildings and properties-Possible prices, rules, etc.

**Adjourn**